***Attendance:***

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  | Group Project  Level 6 Group 3 |  |  |  |

Ogheneochuko Ideh: Present

Ryan Manthorp: Absent due to illness.

Michael Curtis: Present

River Chick: Present

***Meeting Agenda***

* ***11:00 – 11:10*** – Discussed the current stage of the project.
* ***11:10 – 16:00*** – Worked on the mini-jam and completed tasks.
* ***16:30 – 17:15*** – Reviewed Unity Project files to decide what tasks are priority.
* ***17:15 – 17:30 –*** Set tasks

***Description on what was discussed:***

The group began work on finishing the weeks tasks. These have all been left to the Wednesday to be completed as part of a mini jam. This was done in light of the Design Masterclass and Portfolio modules beginning during the sprint and the Global Games Jam that most of the group attended on the weekend.

Once this was complete the present members looked at the Unity project files and chose priority tasks.